SECTION 2312: UTILITY AND PUBLIC SERVICE BUILDINGS

Utilities, public, and quasi-public service buildings and facilities, with and without storage yards, and similar facilities, may be approved by the Planning Commission as Special Land Uses under the purview of Section 2332.

SECTION 2313: [RESERVED] [amended 4/00]

SECTION 2314: [RESERVED] [amended 4/00]

SECTION 2315: [RESERVED] [amended 3/97, amended 4/00]

SECTION 2316: STORAGE OF VEHICLES

- 1. <u>Location</u>: Residential parking areas for boats, trailers, motor vehicles, and recreation equipment shall not be located in any front yard. This section shall not prohibit direct access drive parking of automobiles on paved, established driveways. [amended 10/02]
- 2. <u>Size limit, screening</u>: Recreational equipment, trailers, motor vehicles, boats, and other equipment or materials, stored for more than forty-eight (48) hours outside of a garage, shall be placed behind the front building line of any main structure on the lot. No more than one recreational or utility vehicle under twenty five (25') feet in length may be stored outside a garage on a residential lot. Stored recreational vehicles must be screened for side and rear property owners with a screen of at least five feet in height.
- 3. <u>Special circumstances</u>: If a motor vehicle is to be stored outdoors for a long period because a family member is in the military service, is ill, or some other similar reason, and the vehicle does not have an appearance detrimental to the area, the zoning administrator may grant the right to store the vehicle for said period, without a license, under the best conditions available, which conditions shall be stated in writing.
- 4. <u>Size limits</u>: No vehicle with a rated hauling capacity in excess of two (2) ton shall be located on any property within any residential district; provided, however, that this section shall not prevent the temporary location of such vehicle on such property while engaged in a delivery, pick-up or service call to the property.